

NirvanaOnline Server:

Play.NetworkNirvana.net



NirvanaOnline

ESSENTIAL WARPS LIST

- /warp Home** - Takes you back to the Monastery Hub area
- /warp Shop** - Takes you to the Monastery Shop
- /warp Bank** - Takes you to the Bank to deposit/withdraw Credits
- /warp Repair** - Takes you to the Blacksmith Shop to repair gear
- /warp Crafting** - Takes you to the Monastery Crafting Hub
- /warp Buyback** - Takes you to the shop that allows you to sell your junk items to a merchant
- /warp StyleParlor** - Takes you to the Style Parlor to customize your character
- /warp Peregrine** - Takes you to the Peregrine Emporium to purchase Vault Gear and turn-in Netherite Scraps for Vault Tickets
- /warp Decon** - Takes you to the Deconstruction Shop to deconstruct your diamond- or netherite-quality gear
- /warp Potions** - Takes you to the Potions Shop to purchase potions and splash potions
- /warp Shulker** - Takes you to the Shulker Shop to buy Shulker Boxes and retrieve contents of Shulker Boxes through Shulker Stations
- /warp Fireworks** - Takes you to the Fireworks Shop to redeem Firework Tickets for different kinds of Fireworks
- /warp PetShop** - Takes you to the Pet Shop to adopt a pet
- /warp Emeralds** - Takes you to where you can convert Emeralds to Credits and vice/versa
- /warp EnchantmentShop** - Takes you to the Enchantment Shop to purchase Enchanted Books

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- /warp Adytum** - Takes you to AdytumOnline
 - /warp Umbra** - Takes you to UmbraOnline
 - /warp Sidewinder** - Takes you to SidewinderOnline
 - /warp Chernobyl** - Takes you to ChernobylOnline
 - /warp Ikarus** - Takes you to IkarusOnline
 - /warp Mortieu** - Takes you to Mortieu and Nirvana Royale
 - /warp Etheria** - Takes you to EtheriaOnline
 - /warp Arkoneux** - Takes you to ArkoneuxOnline
 - /warp Babylon** - Takes you to BabylonOnline
 - /warp Arcana** - Takes you to NirvanaArcana
 - /warp RogueWaters** - Takes you to Rogue Waters
 - /warp Zombies** - Takes you to the current Zombies title
 - /warp BellatrauxFarms** - Takes you to Bellatraux Farms

/warp
/warp

TOP SECRET

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- /warp RoomOfRiches** - Takes you to the Room of Riches to redeem your Wyndham's Favor and your Black Boxes
- /warp HallOfDivination** - Takes you to the Hall of Divination (check it out when the madhouse melody plays)
- /warp Operation235** - Takes you to Operation: 235 and lets you launch a nuclear missile at any game world in Nirvana
- /warp Xulkana** - Takes you to the kiosk to help you start Xulkana: The Curse of Molokini Wonder Heist
- /warp DeadMansTale** - Takes you to the kiosk to help you start Dead Man's Tale: Journey to Davy Jones' Locker
- /warp NirvanaRoyale** - Takes you to the button you can use to start Nirvana Royale
- /warp VaultDaily** - Takes you to the kiosk to start your Vault Daily quest
- /warp VaultWeekly** - Takes you to the kiosk to start your Vault Weekly quest

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- /warp Hunter** - Takes you to the Hunters Hall to join the Hunter's Guild
 - /warp Fisherman** - Takes you to the Fisherman's Wharf to join the Fisherman's Guild
 - /warp Smuggler** - Takes you to the Smuggler's Den to partake in Smuggler Runs
 - /warp Slasher** - Takes you to the Slasher's Sactum to join the Slasher's Guild
 - /warp Incursionist** - Takes you to the Incursionists Guild hall
 - /warp VaultHunter** - Takes you to the Vault Hunters Guild hall
 - /warp Raider** - Takes you to the Raiders Guild hall
 - /warp Striker** - Takes you to the Strikers Guild hall
 - /warp Cartographer** - Takes you to the Cartographer's Guild
 - /warp Brawler** - Takes you to the Brawler's Base
 - /warp Archeology** - Takes you to the Archeologist's Guild
 - /warp Tycoon** - Takes you to the Tycoon's Guild

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- /warp EtheriaQuest** - Takes you to the beginning of the EtheriaOnline main Questline
 - /warp ArkoneuxQuest** - Takes you to the beginning of the ArkoneuxOnline main Questline
 - /warp BabylonQuest** - Takes you to the beginning of the BabylonOnline main Questline

/warp Tutorial - Takes you to the beginning of the Tutorial for NirvanaOnline! Earns 500 Credits upon first completion!

/Kill - Instantly kills you and sends you back to your last checkpoint

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NirvanaOnline

FREQUENTLY ASKED QUESTIONS

How do I set where I spawn at? When you enter any game world, you should see a blue kiosk made out of Lapis Blocks with a sign that says "Reset Spawn" or "Set Checkpoint". Click the button below the sign to save your respawn location to that kiosk. You'll find a similar kiosk at the entrance to most Raids and Vaults around NirvanaOnline!

Where do I find something to do? How do I get more money? Most forms of content around NirvanaOnline will grant you money for completing them. To find this content, head into one of our many Game Worlds by using warps like **/warp Chernobyl** or **/warp Arkoneux**. You'll spawn in at world hub for whichever world you choose. Take a look around and notice the colored teleporters around the area. These will send you to different Activities within that game world. Each teleporter is color-coded based on the type of activity you'll be entering. Strikes (orange teleporters) are a great place to start if you don't mind a couple puzzles and a moderate amount of combat. If you like to be a little more relaxed, try out our Mazes, Parkour Courses, or Hop-Putt (mini golf) Courses!

How do I spend money? Use **/warp Shop** to head to the Monastery Shop where we sell everything from Diamond Swords to Apples. If you're in need of Potions you can use **/warp Potions** to visit the Potion Shop. If you're in need of a Shulker Box you can use **/warp Shulker** to visit the Shulker Box Shop. If you'd like to buy Fireworks you can use **/warp Fireworks** to visit the Fireworks Shop. If you need to sell an item back to the server for Credits, you can use **/warp BuyBack** to visit the BuyBack Shop.

How do I exchange Emeralds for Credits and vice/versa? Use **/warp Emeralds** to visit the area of the shop that lets you turn Credits into Emeralds and Emeralds into Credits. Emeralds and Credits are exchanged at a 1:1 ratio, so you can convert them back and forth as much as you'd like!

Why can't I place/destroy blocks? NirvanaOnline is an Adventure MMO Server at its core, so most of the challenges you encounter around the game are designed to be completed without needing to place/remove blocks from the game world. If you'd like to play a regular Survival Server, we have a sister server available by typing **/Server Survival** from anywhere within the NirvanaOnline SuperServer.

How do I get rid of the sidebar on the left side of my screen? Use **/Asb Toggle** to remove the sidebar or add it again. We recommend keeping the sidebar up because it'll provide you with essential information for whatever game world you are in!

Where do I go to fight with other players? If you head to the following worlds, you'll be able to fight each other: Mortieu, Zombies In Paradise, Zombie Avalanche, and Dominion.

I just got some Apples and some Credits. What happened? The server gives all players a small stimulus of 4 Apples and 5 Credits for every 15 minutes of playtime to keep you fed and help you purchase some items when you need them, even if you're not completing Strikes and Raids. Completing content in the game worlds of NirvanaOnline will always help you get money faster, but the server gives out a little bit every 15 minutes to make sure that even our sandbox explorers are never without their essentials.

What are Guilds? How do I join them? Guilds are a new way for you to customize your NirvanaOnline experience by joining one of our new factions! Guilds specialize in a certain type of gameplay, and yes, you can be a member of every Guild in the game if you'd like! Some of the Guilds you'll find around NirvanaOnline are the Fisherman's Guild (specializes in fishing), the Brawler's Guild (specializes in player-versus player combat), the Smuggler's Guild (specializes in secretly transporting Strange Spice), the Hunter's Guild (specializes in hunting monsters and mobs), and the Slasher's Guild (specializes in high-level Vault challenges). Use their warps to visit them all and see which ones are right for you!

What are Raids and Vaults? Raids and Vaults are essentially much larger and more dangerous versions of Strikes. This means that you'll be tasked with getting from the begging of the level to the end while fighting off waves of enemies, solving puzzles, jumping through parkour sections, and more! Raids are geared towards groups of 4 players, though almost all of them can be completed solo if you're brave enough! Vaults are geared towards 12 players and are considered to be the pinnacle of NirvanaOnline content. Many of these can be completed with as little as 1 or 2 players if you're brave enough, and have some truly epic armor and weapons!